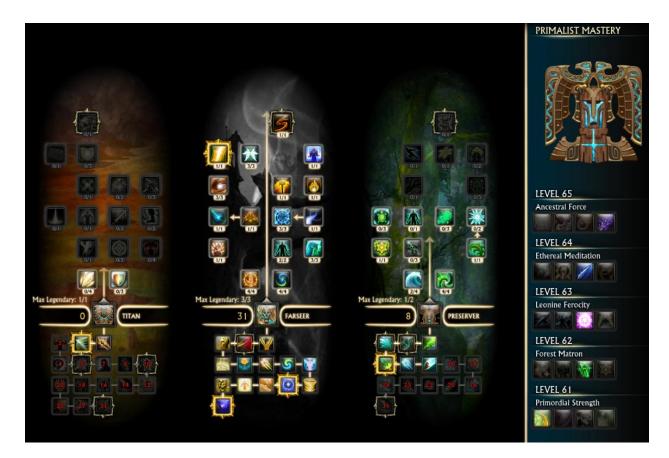
Farseer Healing Guide

For most cases the <u>hyrbid guide</u> is more than sufficient. This soul is very strong on healing the people who have taken damage, focusing your healing through the Tank and letting your heals spread to the most-wounded near you and your target rather than over-healing the entire raid for the same amount. The more people in your group the faster your cool downs will come back, for clarity I'm referring to the given CD times rather than the in-practice CD times which will be much shorter.

31 Farseer, 8 preserver, 0 Titan.



Points in Preserver: Fixation 4/4, Blossom Shower 1/1, Resilient Growth 1/1, Roaring Rapids 2/4. **Legendaries**: <u>Essence Strike</u>, <u>Cultivate</u>, <u>Thread of Fate</u>, <u>Inner Peace</u>, <u>Fortune Protection</u>.

Masteries 61-65: 1 3 (3/4) 3 (1/4)

Primordial Strength, Forest Matron, Leonine Ferocity/Vulpine Cunning, Nature's Blessing / Ancestral Force

Crystal: Medico's Crystal

Buffs: Thread of Fate, Delayed Fate, (Nature's Blessing)

How to Play:

Blossoms are applied by full-casting <u>Nurture</u> on to the Tank pre-pull, and then kept up by doing 1 tick of <u>Nurture</u> every 14s. (You want to be as close to full cunning as possible on pull) Ensure you are at 5 *Soul Fragments* pre-pull either by using <u>Shatter Soul</u> pre-pull or spamming <u>Cultivate</u> macro.

If you have 5s countdown before the pull / on the pull if you didn't have that much notice: Apply (Empowered) Soul Shroud to heal 10 wounded raid members within 20m of you over 20s. (Ideally at full cunning)

Spam Cultivate Macro until Cultivate is on CD then spam Fortune Protection macro until it is also showing on CD.

On pull apply <u>Essence Strike</u> to the boss or main target (this does damage so do not apply pre-pull!). Apply (Empowered) Predestination to the Tank, giving you 35% increased healing on them as well as heals applied whenever they are attacked.

Your goal is to keep up <u>Empowered Soul Shroud</u> (at as close to full-cunning as possible),<u>Empowered Predestination</u> and maintain your *Soul Fragments*, as well as keep <u>Essence</u> <u>Strike</u> applied to the boss or main target, whilst not letting your 5 blossoms on the tank fall off :-

- Your <u>Fortune Protection</u> macro will consume *Soul Fragments* for 400% more heals but prevent you gaining *Soul Fragments* from casting <u>Insight</u>.
- Your <u>Cultivate macro will generate Soul Fragments</u> from casting <u>Insight</u>
- For those moments you screw up and need a bigger <u>Fortune Protection</u> heal or to empower an ability, every 30s there is <u>Shatter Soul</u> which gives you 5 *Soul Fragments* regardless of your Fate buff.
- Do 1s cast of <u>Nurture</u> Every 14s to keep your 5 blossoms on the tank and thus the reduced cast-time of <u>Insight</u> from casting <u>Cultivate</u>.

We deliberately do 5 seconds of healing between <u>Soul Shroud</u> and <u>Predestination</u> to allow <u>Empower</u> <u>Soul</u> to come off it's 5s CD, you can always apply a normal <u>Predestination</u> and then an Empowered one later for the extra 15% healing and an automatic <u>Empowered Spiritual Guidance</u>, at the cost of an extra GCD.

You have 4 cool-downs, all of which are reduced by ticks of <u>Prescience</u> which scales very well with 10 or more people in your raid:

- <u>Primal Avatar: Ouroborous</u> 2min Insight and Fortune Protection also cause the targets to heal for 7% of their missing health.
- <u>Inner Peace</u> 2min Heals 10 people within 25m every 0.5s for 5s and applies HoT to affected targets which will spread as it ticks to any other raid members.
- <u>Oversoul</u> 2min Places a "beacon" for 20s at target location and any allies within 15m redistribute 100% of their overhealing to nearby wounded. Anyone in 15m takes 7% less damage.
- <u>Spirit Sight</u> 2min Any overhealing you do is sent to nearby wounded for 12s.

Macros:

AoE HoT:

#show Soul Shroud suppressmacrofailures cast Empower Soul cast Delayed Fate cast Soul Shroud

Tank HoT / Increased Heals:

#show Predestination suppressmacrofailures cast Empower Soul cast Predestination

Generating Soul Fragments / AOE Heals Spam

#show Cultivate suppressmacrofailures cast Delayed Fate cast Prescience cast Deluge cast Cultivate cast Insight cast Estuary

Consuming Soul Fragments / ST Heals Spam

#show Fortune Protection suppressmacrofailures cast Impending Fate cast Prescience cast Fortune Protection cast Insight cast Cultivate cast Deluge cast Estuary

For 20 Man Heals:

#show Prescience suppressmacrofailures cast Empower Soul cast Prescience

ST Cleanse Spam:

#show Rewritten Past suppressmacrofailures cast Rewritten Past cast @mouseoverui Rewritten Past cast @group01 Rewritten Past cast @group02 Rewritten Past cast @group03 Rewritten Past cast @group04 Rewritten Past cast @group05 Rewritten Past cast @group06 Rewritten Past cast @group07 Rewritten Past cast @group08 Rewritten Past cast @group09 Rewritten Past cast @group10 Rewritten Past cast @group11 Rewritten Past cast @group12 Rewritten Past cast @group13 Rewritten Past cast @group14 Rewritten Past cast @group15 Rewritten Past cast @group16 Rewritten Past cast @group17 Rewritten Past cast @group18 Rewritten Past cast @group19 Rewritten Past cast @group20 Rewritten Past cast Rewritten Past

2 Min CD:

#show Primal Avatar: Ouroboros suppressmacrofailures cast Primal Avatar: Ouroboros cast Cultivate cast Insight

2 Min CD:

#show Inner Peace suppressmacrofailures cast Delayed Fate cast @self Inner Peace

2 Min Overheal CD:

#show Oversoul suppressmacrofailures //target @self //optionally uncomment these lines if you always want to put it on yourself cast @gtae Oversoul cast Oversoul //targetlasttarget //optionally uncomment these lines if you always want to put it on yourself

Break Free Macro:

#show Break Free cast Fading Light cast Break Free

Other than macros the abilities you need on your bar:

<u>Shatter Soul</u> - Generates 5 Soul Fragments <u>Reversal of Fortune</u> - AOE Cleanse <u>Materialize Soul</u> - Combat Res

<u>Spirit Sight</u> - Any over-healing <u>you</u> do is redirected to the nearby wounded raid members. <u>Essence Strike</u> - Your Debuff to put on targets that your raid are attacking - 5% increased healing and passive heals on those who attack your marked targets. <u>Nurture</u> - To apply and keep up 5 blossoms. <u>Ancestral Force</u> / <u>Nature's Blessing</u> - You 65th Mastery gives you an Ascended Power.

<u>Rend Spirit</u>, <u>Violent Fate</u> - These do damage, read the tool tips and apply these if you get bored, <u>Empowered Spiritual Guidance</u> will be automatically applied whenever you apply Empowered Predestination.

KAlerts

KA::AHX5jeNqtIV1vmzAUhv9KbnabGX/CfGW+pN6sUZvdVUIOOJk1wJExrbqP/z4DTUubtEvVyRI ynIN5H78+h6zZmztlF9emr3nA13xfy3tlOeT5OLJ5XLAIxSwKQ JyGMWQEceDfGdKAH1d663gqnfx 88+3iRjvVFLo0bXezU62yuizkRtfa3RcAkmKzrKqOY4Y4Q5QTt ny4BEvol+RJ9nWdXQ2zYBwleGn rw+Pxjo6fzX9fNHvVVrrdLXLp1JxhmA7iXmQlwjANGMoYQHEax eEbFAfJE0i311a7XtbFna7rkYB S5gngEQEG4BNfX66eQPziS+wnElyyTqGsrOpKrdryBcZkxSwqS EgoJoilKRAsfQeCX6PrrSqdNm0 wEhCMPUHIUejiJRewDJ97cJD+hgteXKU6p1s5rDyTv3TS7pSbU 8wTBRBpFJEkFAzAIEDkbJJKd6V pNmbT195VKCcYAHnod/hjMHFtus40JymmI3XIEEESZ1FCROSdyESSnC3/qChA9GAH4jQ6tuNX52T 5o/vzOsnTafMP8keYpK+dvn1eGi9NecoRBEEUozCnoUgxleI5Jb6V 7VZaVZhtcat3xhazs8WiD9p x0fqtWqyUPF0X87BAKEuErw2WgQiDPDjbj0budOmrQ3cOTtpD+ h+O0srqRtYL4TdX2i+Ly96ajbG mO9WnXs0VCOQYxiIneZ4hkJ1PtTe6M627M/DRj48zpWrQXb3ab5/FRQBgKiIckjSgIaPibO2I7J0 vkZ9qarSA+jaFjhotJO/vs8PPbHH93Zq+OnWg5mHBYpiniOlgyjCOmXhPp+3t0GlxNf3r6 D9bUzB KB2/s/V86JkXR

My Action Bar



Hybrid Healing Guide

This hybrid guide builds on the <u>Farseer Guide</u> to focus your healing through the Tank and let your heals spread to the most-wounded near you and your target. This hyrbid gains much shorter cast times and simpler play-style with very little lost healing.

22 Farseer, 17 preserver, 0 Titan.



Legendaries: Essence Strike, Thread of Fate, Inner Peace, Cultivate, Deluge. Masteries 61-65: 4 3 (3/4) 3 4 Crystal: Medico's Crystal Buffs: Thread of Fate, Delayed Fate

How to Play:

Prepull: Empowered Soul Shroud, (Wait for empower soul to come off CD) Empowered Predestination, Serenity, On Pull: Essence Strike

Blossoms are applied by deluge in the hybrid spam. Keep these up (the kalerts will prompt you to refresh) and spam the hybrid cultivate macro. If the tank for some reason is missing an absorb / health, throw an essence flow onto the tank. Try to keep Serenity up on the tank's location. The maximum cast time you will ever have is 0.5s, go wild with that spam macro!

If the raid dips use Oversoul & Ancestral Force, the next time use Inner Peace, this will cause both your CDs to come back quickly.

You have 2 cool-downs, which are reduced by ticks of <u>Prescience</u> (applied by your Spam Macro and Inner Peace) which scales very well with 10 or more people in your raid: <u>Oversoul</u> - 2min - Places a "beacon" for 20s at target location and any allies within 15m redistribute 100% of their overhealing to nearby wounded. Anyone in 15m takes 7% less damage. <u>Ancestral Force</u> / <u>Nature's Blessing</u> - You 65th Mastery gives you an Ascended Power. Partnered with Oversoul it's a powerful AOE heal.

<u>Inner Peace</u> - 2min - Heals 10 people within 25m every 0.5s for 5s and applies HoT to affected targets which will spread as it ticks to any other raid members.

Other than macros the abilities you need on your bar:

<u>Reversal of Fortune</u> - AOE Cleanse <u>Materialize Soul</u> - Combat Res <u>Essence Strike</u> - Your Debuff to put on targets that your raid are attacking - 5% increased healing and passive heals on those who attack your marked targets.

My Action Bar



KAlerts

KA::ABR8beNqlk21LwzAQx7/KPkG9PDUpeZWuLfhGhp vvBiVL4wxu7UgzRPDDm3YTKo45kYOQ5 I7 L7393KfvetsbOlsG7VyuRXMnDTr9bH7dVtJUsv0coniteK Y4xo hQoYAnnUlj26J6DLHTQd+un+7U Ldl8707X92ti2P3pbA9JJ0/SSUSo5F5KlhJ4WSERMJOfl w6p8HHZoNMwiQ/V1TSCe0vGx6qPcH7o 362fL7ribkuMRp5Lf/IpnJOcZgrwQOeaM3Ma9ta31ztR64 3YuvNeAWb0ZFVBOJCepZDw 5LyjBlxS MzKuLCgay2fLFd8fmZ+krOXXHuuOqlClFWUlpztUV/i/Yk wRvY+W9NYE2J/AUS4HheulhuL6Gvoh pjRsm4xL5xKuYYCllhBcFKF7k4i/gw8yY4LoWnaeGSIGy a+gwoqNf0BvbB9fqlfMEPwnab22Yqpg GKIBFIrG5UBwwQoTdrKRxven2m25z3Olg8fkLwK99uE HMfRsHd Law+nljpm5FSDIXsRm8hIxChW7 m3+utM7Edrg/4xC7S/7N/ApYIUYg

Macros:

Hyrbid Spam

#show Cultivate suppressmacrofailures cast Prescience cast Deluge cast Cultivate cast Cultivate cast Insight cast Estuary

Extra Absorb / ST Heal

#show Essence Flow suppressmacrofailures cast Essence Flow cast Inundate

AoE HoT:

#show Soul Shroud suppressmacrofailures cast Empower Soul cast Delayed Fate cast Soul Shroud

Tank HoT / Increased Heals: #show Predestination suppressmacrofailures cast Empower Soul cast Predestination

ST Cleanse Spam:

#show Rewritten Past suppressmacrofailures cast Rewritten Past cast @mouseoverui Rewritten Past cast @group01 Rewritten Past cast @group02 Rewritten Past cast @group03 Rewritten Past cast @group04 Rewritten Past cast @group05 Rewritten Past cast @group06 Rewritten Past cast @group07 Rewritten Past cast @group08 Rewritten Past cast @group09 Rewritten Past cast @group10 Rewritten Past cast @group11 Rewritten Past cast @group12 Rewritten Past cast @group13 Rewritten Past cast @group14 Rewritten Past cast @group15 Rewritten Past cast @group16 Rewritten Past cast @group17 Rewritten Past cast @group18 Rewritten Past cast @group19 Rewritten Past cast @group20 Rewritten Past cast Rewritten Past

2 Min CD:

#show Inner Peace suppressmacrofailures cast Delayed Fate cast @self Inner Peace

2 Min Overheal CD:

#show Oversoul
suppressmacrofailures
//target @self //optionally uncomment these lines if you
always want to put it on yourself
cast @gtae Oversoul
cast Oversoul
//targetlasttarget //optionally uncomment these lines if you
always want to put it on yourself

Break Free Macro:

#show Break Free cast Fading Light cast Break Free